

Drawing

	1.	Make a list of drawing media.
	2.	What is Chiaroscuro and what effect does it have on drawing?
	3.	Draw a value scale with at least ten different values.
	4.	What is the best way to begin drawing until you are sure all sizes, placement and proportions are correct?
	5.	Know the difference between eye level, bird's eye view and worm's eye view.
	6.	Show foreground, middle ground and background in a simple landscape
	7.	What is a "multi-media" drawing?
_	0	
_	8.	Explain Linear Perspective and list at least four ways to achieve it when drawing a landscape.

9.	Draw a cylindrical object and a rectangular object grouped together a little below the eye, showing proper perspective, light and shade.
10.	Understand and describe these types of subject matter: a. Portraits
	b. Landscapes
	c. Still Life
	d. Abstract
11.	Draw an animal using simple shapes such as squares, triangles, rectangles.
12.	Make a freehand sketch of an animal showing, in values, the distribution of color.
13.	Make a drawing of some landscape near your home.
14.	Draw and shade in a still life. Make it personal and interesting. Add personal touches and objects that you are excited about. This will make your artwork more fun and easier for you to finish.
15.	Memorize Psalm 33:6 and discuss how it relates to drawing.

Drawing, Advanced

1.	Have the Drawing honor.
2.	Who was Albret Durer and what was his contribution to drawing?
3.	Give three examples of contemporary artists known for their drawing skills.
	1
	2
	3
4.	Draw a landscape using multi-media.
5.	Using three different media for each, draw three of the following: a. Still Life
	b. Landscape
	c. Cityscape
	d. Seascape
	e. Portrait
6.	Choose one of the subjects in #5 and create a drawing at least 12 x 18" in pencil. Concentrate on good perspective and depth. Then, using a pencil, shade in your work with a minimum of 6-8 changes in value. Be sure to sign your work. When finished, display your work in a public venue.
7.	Memorize Psalm 104:24. Discuss how this verse relates to your drawing and how it can inspire your future works of art.

Arts, Crafts & Hobbies General Conference 2002 Edition